# DDA4230 Reinforcement Learning 

Mid-term Examination

Name: $\qquad$ Student ID:

Answer ALL questions in the Answer Book.

| Question | Points | Score |
| :---: | :---: | :---: |
| 1 | 20 |  |
| 2 | 20 |  |
| 3 | 30 |  |
| 4 | 30 |  |
| Total: | 100 |  |

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## I Regular Questions

1. (20 points) True or False. If your answer is "False", please explain the reason.
(1) Q-learning operates strictly as (can only be) an off-policy algorithm while Mon-te-Carlo Control operates strictly as (can only be) an on-policy algorithm.
False, Monte-Carlo Control can be off-policy.
(2) Let $Q^{\pi}$ represent the action-value function. The optimal policy $\pi^{*}$ in the MDP can be represented as $\arg \max _{a} Q^{\pi}(s, a), \forall \pi \in \Pi$ (for any policy).
False, since $\pi^{*}(a \mid s)=\arg \max Q^{*}(s, a)=\arg \max Q^{\pi^{*}}(s, a)$, not for any policy $\pi$.
(3) Let $Q^{\pi}$ and $V^{\pi}$ represent the action-value function and state-value in the stationary Markov Decision Process (MDP). Let $\pi^{*}$ define the optimal policy. The advantages function $A^{\pi^{*}}(s, a)=Q^{\pi^{*}}(s, a)-V^{\pi^{*}}(s) \leq 0$ for all state $s$ and action $a$. True
(4) Let $Q^{\pi}$ and $V^{\pi}$ represent the action-value function and state-value in the stationary Markov Decision Process (MDP). Then we have both $Q^{\pi} \leq \frac{r_{\text {max }}}{1-\gamma}$ and $V^{\pi} \leq \frac{r_{\text {max }}}{1-\gamma}$ where $r_{\text {max }}=\max _{s, a} r(s, a)$ and $\gamma$ is the discounted factor.
True
(5) In the bandit problems, we choose the action $i$ with the largest UCB values, $\mathrm{UCB}_{i}(t-1, \delta)=\frac{1}{N_{i, t-1}} \sum_{t^{\prime} \leq t-1} r_{t^{\prime}} \mathbb{1}\left\{a_{t^{\prime}}=i\right\}+\sqrt{\frac{2 \log (1 / \delta)}{N_{i, t-1}}}$ for $N_{i, t-1}>0$. When the confidence level $\delta$ becomes smaller, the exploratory level becomes larger, and the action $i$ with less visitation number $N_{i, t-1}$ will be more likely to be visited. True
2. (20 points) Multi-Armed Bandit (MAB).

Consider a multi-armed bandit with four arms, $1,2,3$, and 4 , each of which returns a positive-valued reward (i.e., reward $r \geq 0$ ). Imagine there have been 7 prior arm pulls - 2 pulls for each of arms 1,2 , and 3 , and 1 pull for arm 4.

| Arms | Pulls |
| :---: | :---: |
| 1 | 2 |
| 2 | 2 |
| 3 | 2 |
| 4 | 1 |

(1) Given the total reward for arms $1,2,3$, and 4 are $1,2,3,2$ and consider a $\epsilon$-greedy algorithm with $\epsilon=0.4$. What's the probability of selecting each arm ( $1,2,3,4$ ) in the next time step?
$0.1,0.1,0.1,0.7$
(2) Given the values of the rewards received up through that point, the UCB heuristic (with $\delta=0.5$ ) says to pull arm 4 as the 8 th arm pull. After the $\mathrm{N}=8 \mathrm{arm}$ pulls the relevant statistics are shown in the following table. What is the smallest and largest values of the reward that arm 4 could ever have returned for its first pull?

| Arms | Pulls | Total rewards |
| :---: | :---: | :---: |
| 1 | 2 | 1 |
| 2 | 2 | 2 |
| 3 | 2 | 3 |
| 4 | 2 | 4 |

Hint: the UCB heuristic is:

$$
\mathrm{UCB}_{i}(t-1, \delta)= \begin{cases}\infty & N_{i, t-1}=0 \\ \frac{1}{N_{i, t-1}} \sum_{t^{\prime} \leq t-1} r_{t^{\prime}} \mathbb{1}\left\{a_{t^{\prime}}=i\right\}+\sqrt{\frac{2 \log _{2}(1 / \delta)}{N_{i, t-1}}}, & N_{i, t-1}>0\end{cases}
$$

$2.5-\sqrt{2}, 4$
3. (30 points) Trajectories, returns, and values. Consider the MDP below, in which there are two states, $X$ and $Y$, two actions, right and left, and the deterministic rewards on each transition are as indicated by the numbers. Note that if action right is taken in state $X$, then the transition may be either to $X$ with a reward of +2 or to $Y$ with a reward of -2 . These two possibilities occur with probabilities $2 / 3$ (for the transition to $X$ ) and $1 / 3$ (for the transition to state $Y$ ).
Consider two deterministic policies:

$$
\begin{align*}
\pi_{1}(X)=\text { left }, \pi_{1}(Y) & =\text { right },  \tag{1}\\
\pi_{2}(X)=\text { right }, \pi_{2}(Y) & =\text { right } \tag{2}
\end{align*}
$$


(1) Show a typical trajectory (sequence of states, actions and rewards) from $X$ for policy $\pi_{1}$ (Maximum length is 5):
X, left, $0, \mathrm{X}$, left, $0, \mathrm{X}$, left, $0, \mathrm{X}$, left, 0 , X, left, 0
(2) Show a typical trajectory (sequence of states, actions and rewards) from $X$ for policy $\pi_{2}$ :
X , right, +2 , X , right, -2 , Y, right, 4, End
(3) Assuming $\gamma=0.5$, what is the value of state $Y$ under policy $\pi_{1}$ (what is $V^{\pi_{1}}(Y)$ ): 4
(4) Assuming $\gamma=0.5$, what is the action-value of $X$, left under policy $\pi_{1}$ (what is $Q^{\pi_{1}}(X$, left $\left.)\right):$
0

## 4. (30 points) Soft Bellman-Equation.

Let the soft Q-function be defined by:

$$
Q_{\mathrm{soft}}^{*}\left(s_{t}, a_{t}\right)=r_{t}+\mathbb{E}_{\pi^{*}, p_{\mathcal{T}}}\left[\sum_{h=1}^{\infty} \gamma^{h}\left(r_{t+h}+\mathcal{H}\left[\pi^{*}\left(a_{t+h} \mid s_{t+h}\right)\right]\right)\right]
$$

where $p_{\mathcal{T}}$ dnotes the transition probability and $\mathcal{H}(\pi(a \mid s))=-\sum_{a} \pi(a \mid s) \log (\pi(a \mid s))$ denotes the causal entropy.
Let the soft Value function be defined by:

$$
V_{\text {soft }}^{*}\left(s_{t}\right)=\log \sum_{a^{\prime}} \exp \left(Q_{\text {soft }}^{*}\left(s_{t}, a^{\prime}\right)\right)
$$

Let the policy be defined by:

$$
\pi^{*}(a \mid s)=\exp \left(Q_{\mathrm{soft}}^{*}(s, a)-V_{\mathrm{soft}}^{*}(s)\right)
$$

Show that the above soft Q-function satisfies the soft Bellman equation:

$$
Q_{\text {soft }}^{*}\left(s_{t}, a_{t}\right)=r_{t}+\gamma \mathbb{E}_{p \mathcal{T}}\left[V_{\text {soft }}^{*}\left(s_{t+1}\right)\right]
$$

Hint: drive a representation of $V_{\text {soft }}^{*}$ from the first formula.

Proof.

$$
\begin{align*}
Q_{\mathrm{soft}}^{*}\left(s_{t}, a_{t}\right) & =r\left(s_{t}, a_{t}\right)+\mathbb{E}_{\pi^{*}, p_{\mathcal{T}}}\left[\sum_{h=1}^{\infty} \gamma^{h}\left(r_{t+h}+\mathcal{H}\left[\pi^{*}\left(a_{t+h} \mid s_{t+h}\right)\right]\right)\right] \\
& =r\left(s_{t}, a_{t}\right)+\gamma \mathbb{E}_{p \mathcal{T}}\left[\mathcal{H}\left[\pi^{*}\left(a_{t+1} \mid s_{t+1}\right)\right]+\mathbb{E}_{\pi^{*}}\left[Q_{\text {soft }}^{*}\left(s_{t+1}, a_{t+1}\right)\right]\right] \tag{3}
\end{align*}
$$

Since the entropy $\mathcal{H}(\pi(a \mid s))=-\sum_{a} \pi(a \mid s) \log (\pi(a \mid s))$, we have:

$$
\begin{align*}
& \mathcal{H}(\pi(a \mid s))+\mathbb{E}_{\pi^{*}}\left[Q_{\text {soft }}^{*}(s, a)\right] \\
& =\sum_{a} \pi(a \mid s)\left[Q_{\text {soft }}^{*}(s, a)-\log (\pi(a \mid s))\right] \\
& =\sum_{a} \pi(a \mid s)\left(Q_{\text {soft }}^{*}(s, a)-Q_{\text {soft }}^{*}(s, a)+V_{\text {soft }}^{*}(s)\right) \\
& =\left(\sum_{a} \pi(a \mid s)\right) V_{\text {soft }}^{*}(s) \\
& =1 \cdot V_{\text {soft }}^{*}(s) \tag{4}
\end{align*}
$$

By plugging equation 4 to equation 3, we have:

$$
Q_{\mathrm{soft}}^{*}\left(s_{t}, a_{t}\right)=r\left(s_{t}, a_{t}\right)+\gamma \mathbb{E}_{p_{\mathcal{T}}}\left[V_{\mathrm{soft}}^{*}\left(s_{t+1}\right)\right]
$$

